

Name: \_\_\_\_\_

ID No: \_\_\_\_\_

**COT 5405: Analysis of Algorithms**

**Exam III; April 30, 1999**

**Note:** You are supposed to give proofs to the time and processor bounds of your algorithms. Read the questions carefully before attempting to solve them.

1. (a) (15 points) Present an  $O(n \log^2 n)$  time algorithm to compute the coefficients of  $(x - a_1)(x - a_2) \cdots (x - a_n)$  where  $a_1, a_2, \dots, a_n$  are given scalars.
- (b) **\*\*[Bonus Problem]\*\*** (10 points)  $A$  and  $B$  are sets of integers in the range  $[0, 5n]$ . Define  $C_i = \{(x, y) : x \in A, y \in B, \&x + y = i\}$ , for  $i = 0, 1, \dots, 10n$ . Present an  $O(n \log n)$  time algorithm to compute  $|C_i|$ , for  $i = 0, 1, \dots, 10n$ .

2. (18 points) Input are  $k$  sets  $S_1, S_2, \dots, S_k$  such that  $\sum_{i=1}^k |S_i| = n$ . The problem is to determine if these sets are pairwise disjoint, i.e.,  $S_i \cap S_j = \emptyset$ , for  $i \neq j$ . Show that  $\Omega(n \log n)$  is a lower bound on the time needed to solve this problem.

3. (16 points) Prove or disprove:

If a problem  $\pi$  is in  $\mathcal{NP}$ , then  $\pi$  can be solved using a deterministic algorithm that runs in time  $O(2^{n^c})$ ,  $c$  being a constant.

4. (16 points) Let  $G(V, E)$  be any graph. An *independent set* of  $G$  is defined to be any subset  $V'$  of  $V$  such that each edge of  $G$  is incident on at most one vertex in  $V'$ . The **Independent Set Problem** (ISP) takes as input a graph  $G(V, E)$  and an integer  $k \leq |V|$ . The problem is to decide if  $G$  has an independent set of size  $k$ . Is ISP in  $\mathcal{P}$ ? If yes, present a polynomial time algorithm. If not, show that it is  $\mathcal{NP}$ -complete.

5. (15 points) Input is a graph  $G(V, E)$  in adjacency matrix form. The problem is to determine if  $G$  is directed or undirected. Present an  $O(\log |V|)$  time algorithm for this problem. You can use up to  $\frac{|V|^2}{\log |V|}$  CREW PRAM processors.

6. (20 points) The *Linear Congruential Generator* for generating pseudorandom integers uses the recurrence

$$x_i = ax_{i-1} + b \pmod{n}$$

where  $a, b$ , and  $n$  are given integers,  $n$  being a prime. Also,  $x_1$  is given (and is known as the *seed*). Present an  $O(\log n)$ -time  $\frac{n}{\log n}$ -processor CREW PRAM algorithm to compute the first  $n$  numbers from this sequence.